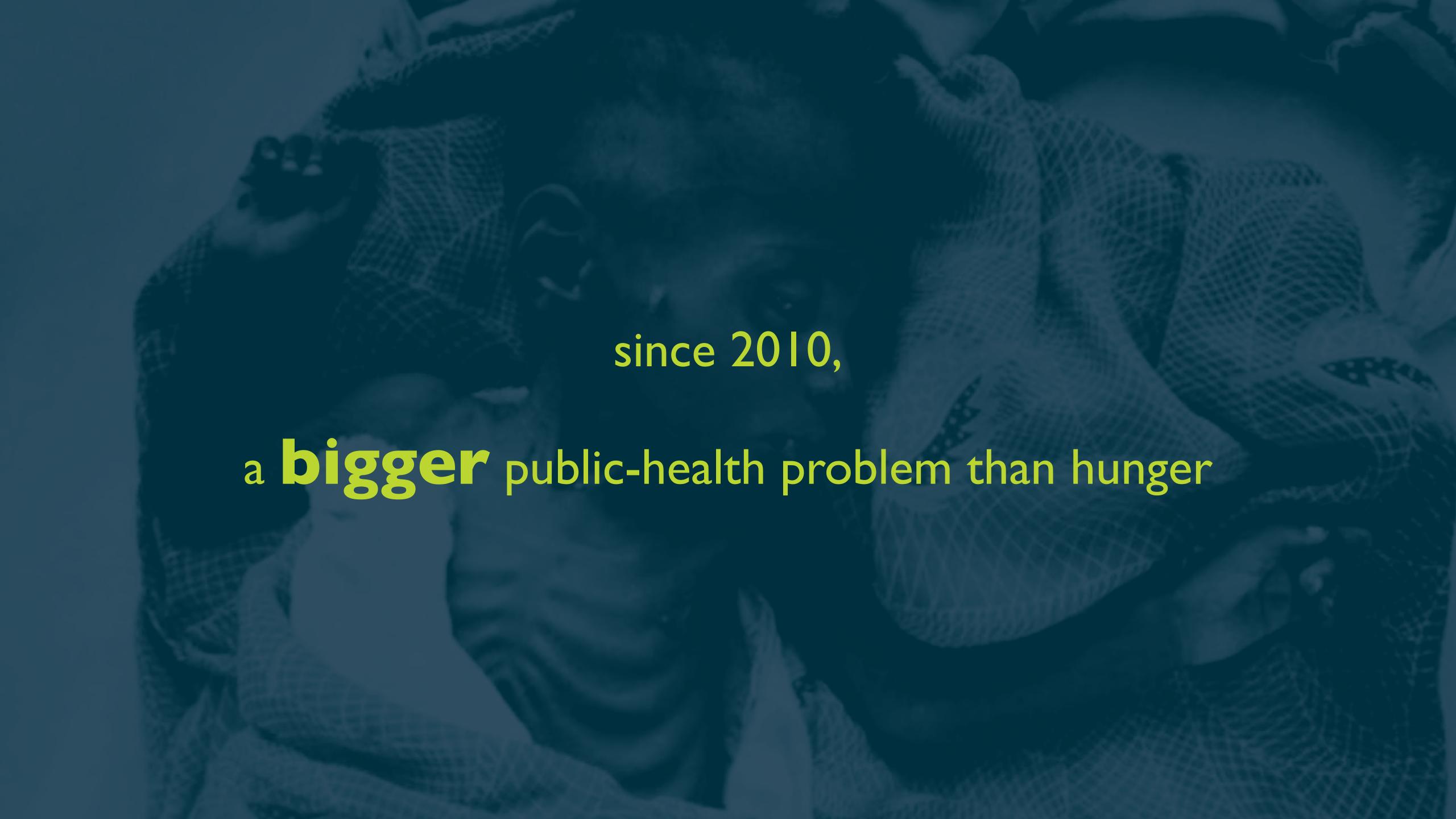
User-Centered Service Design For IT Convergence

"DIABETES AS A FAMILY LIFESTYLE DISEASE"



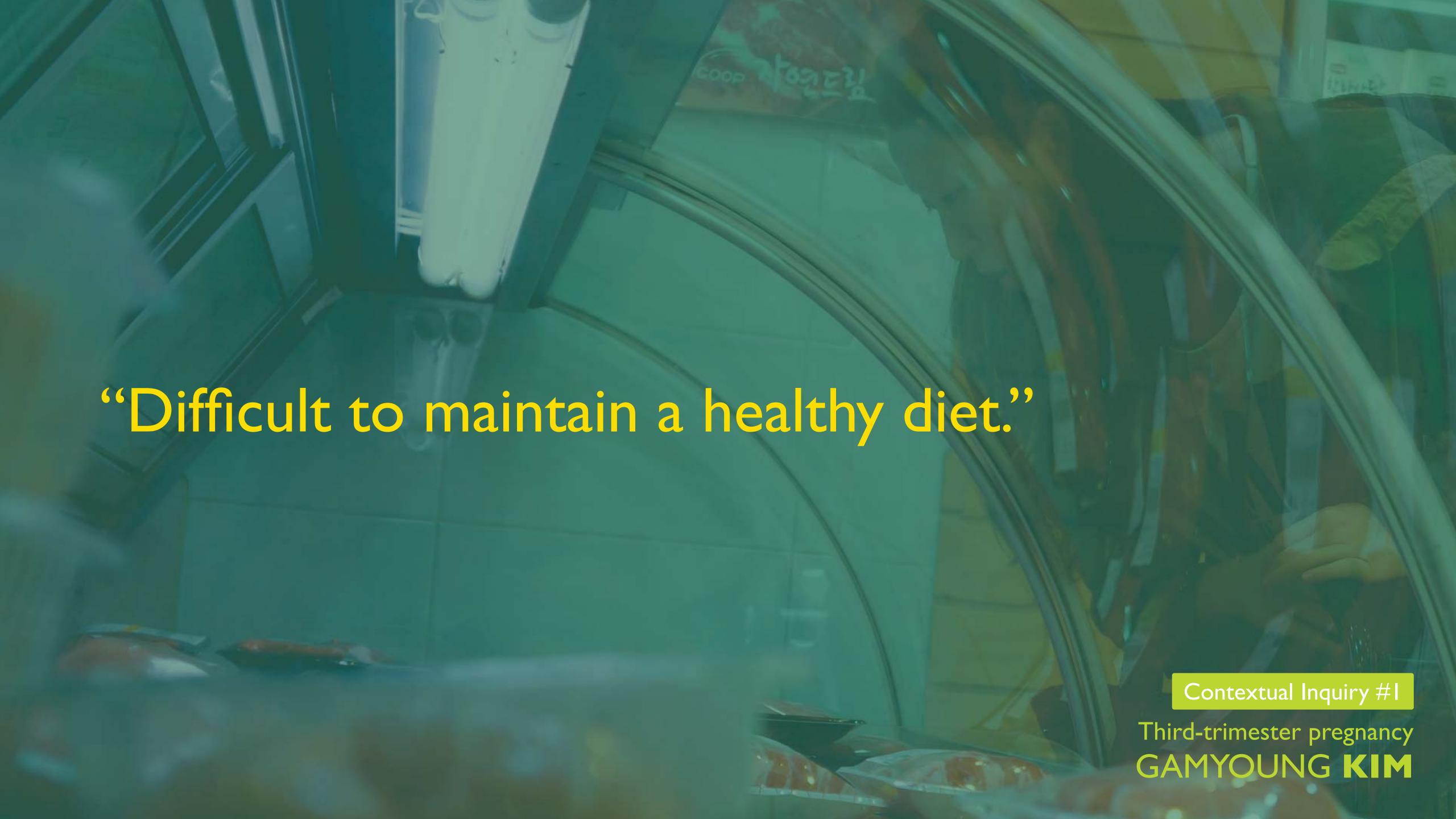
OBESITY DIABETES HYPERTENSION

LIFESTYLE DISEASE



EATING HEALTHY:

SIMPLE in theory, DIFFICULT in practice





difficulty planning meals

pressure to satisfy the whole family

family = bigger priority than self

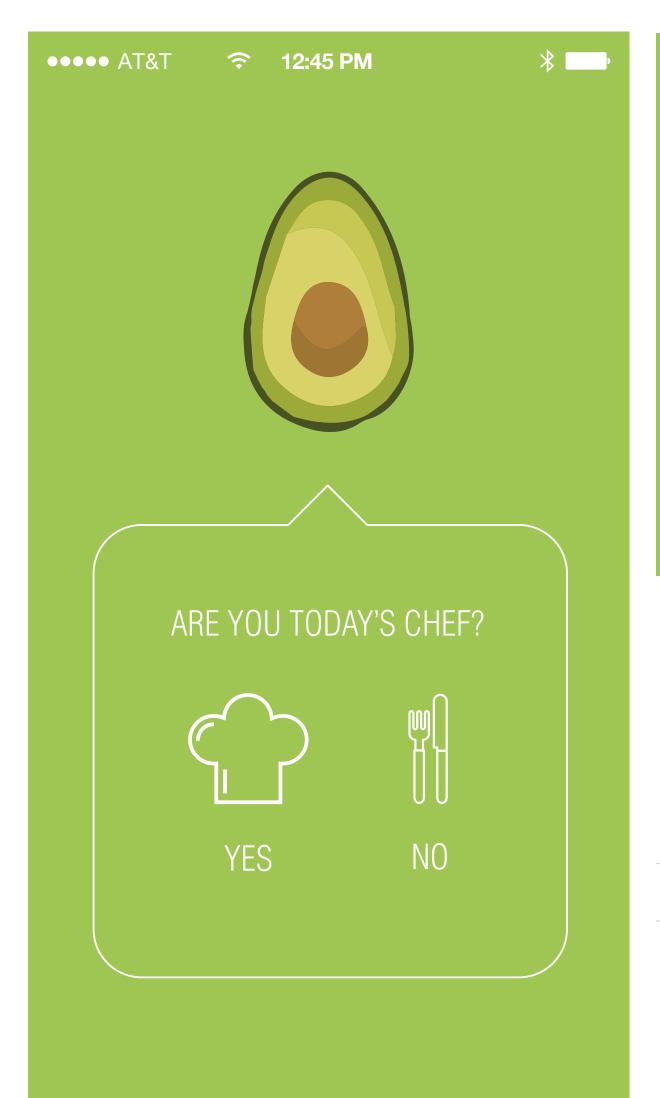
easily tempted

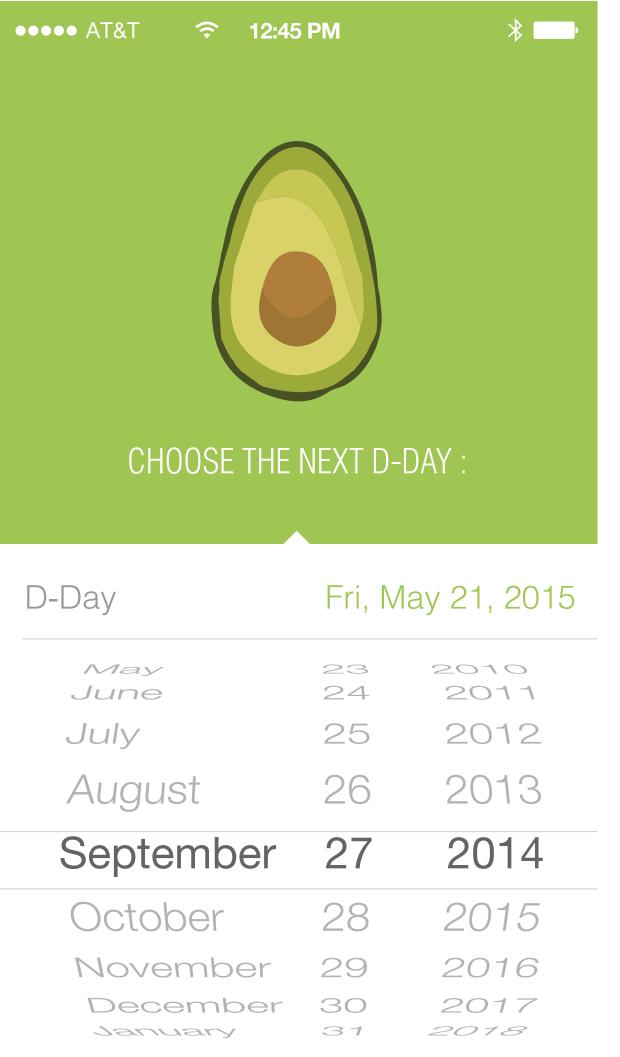
engage the whole family in constructing healthy meals together

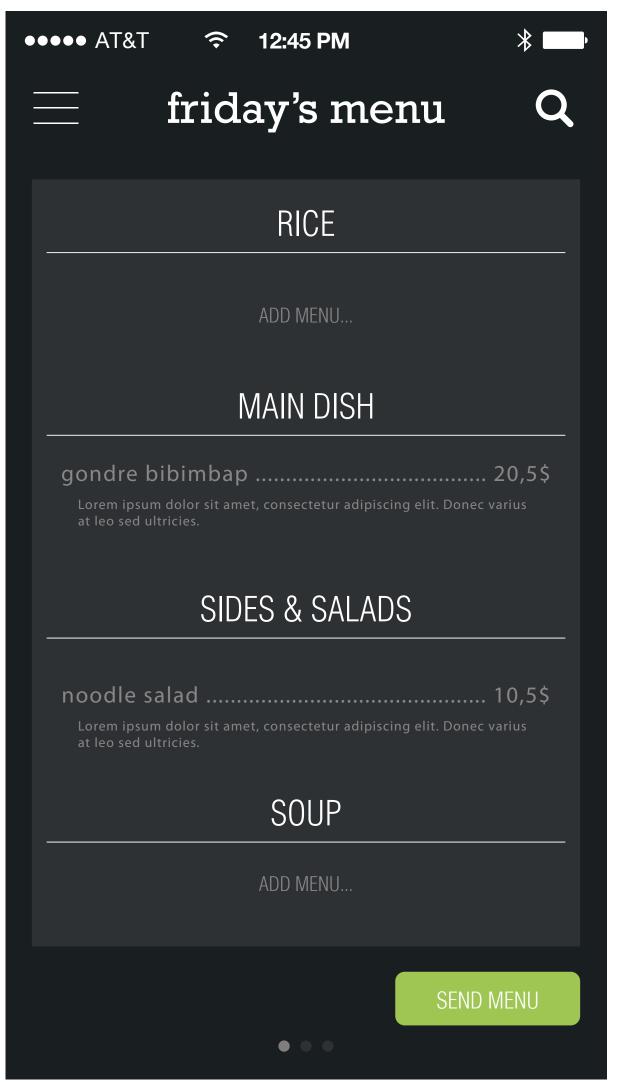


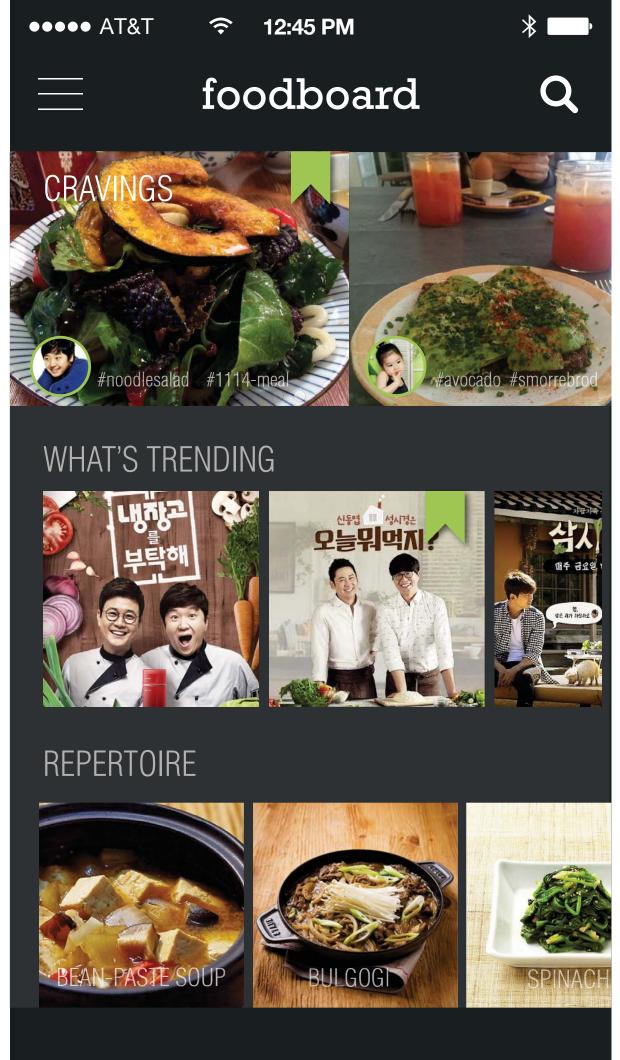
<VIDE0>

How it works:

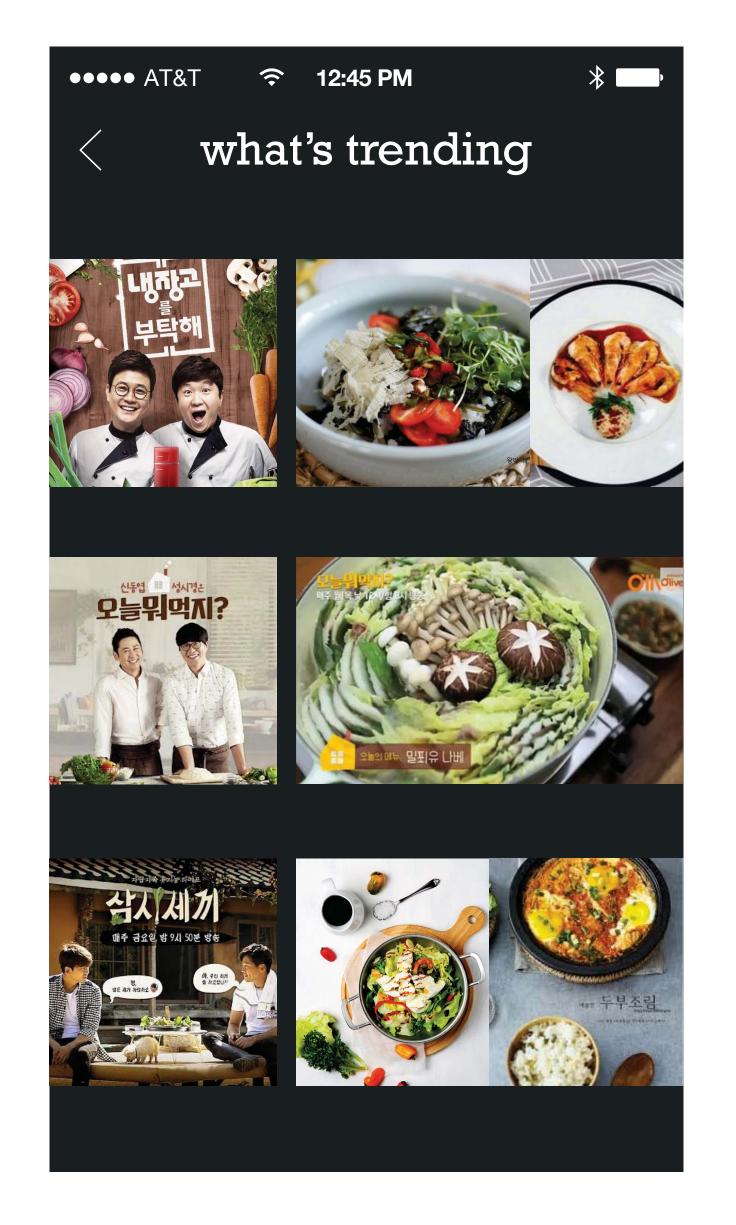


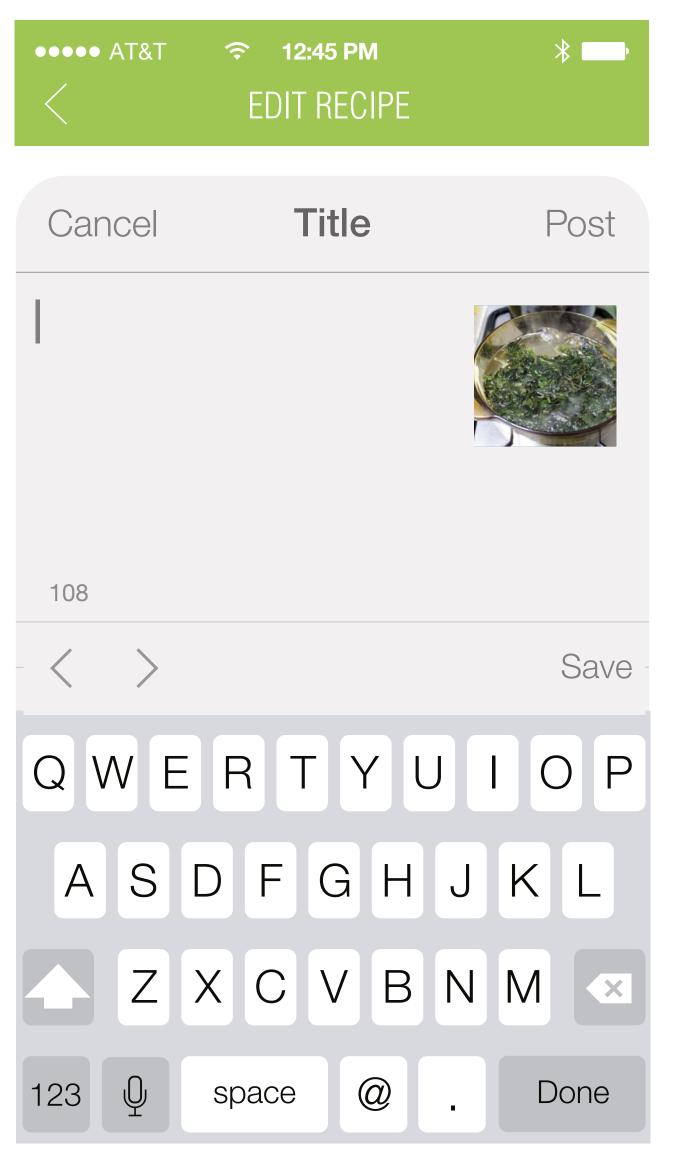


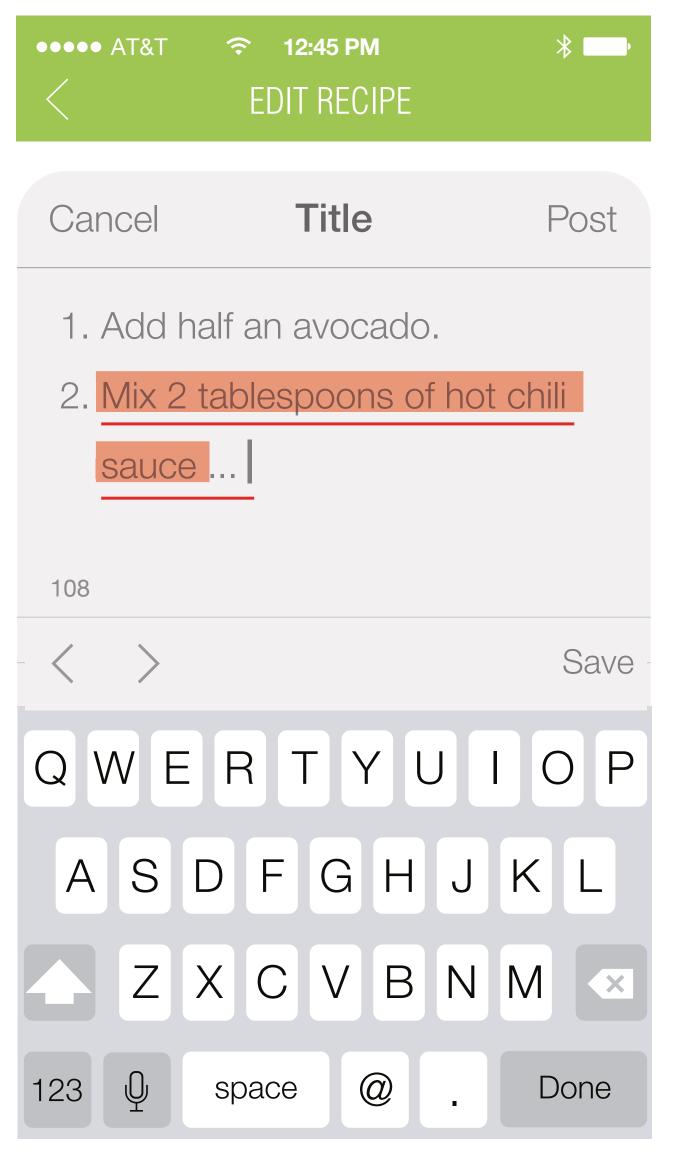




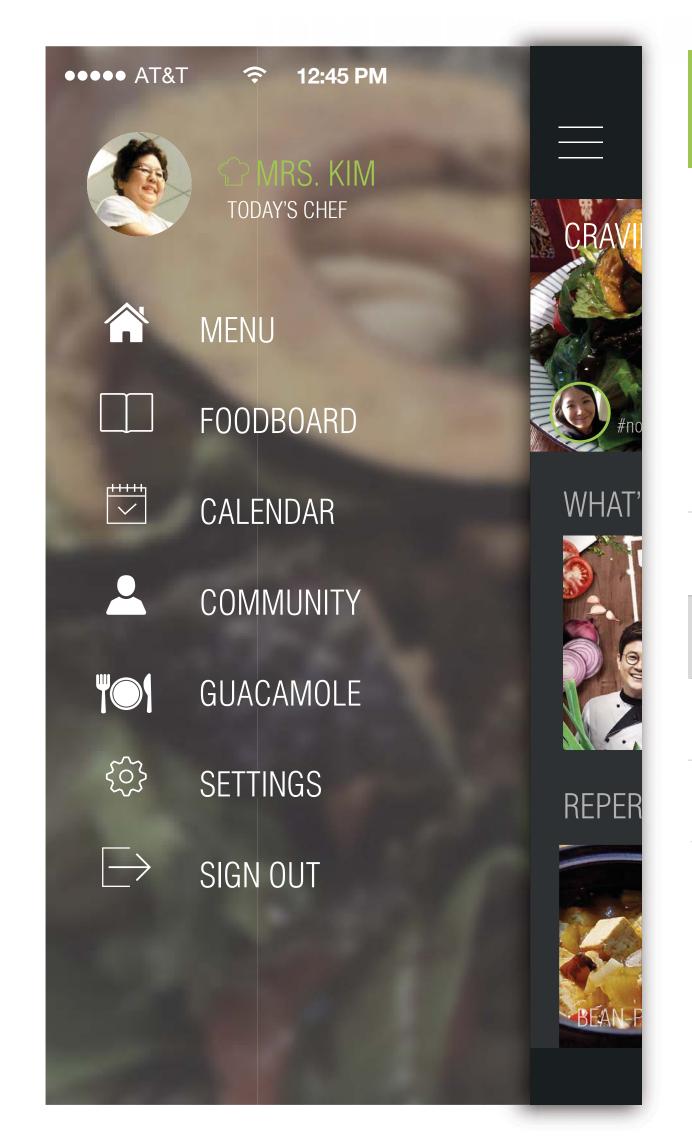
To maintain the healthiness of the whole app,

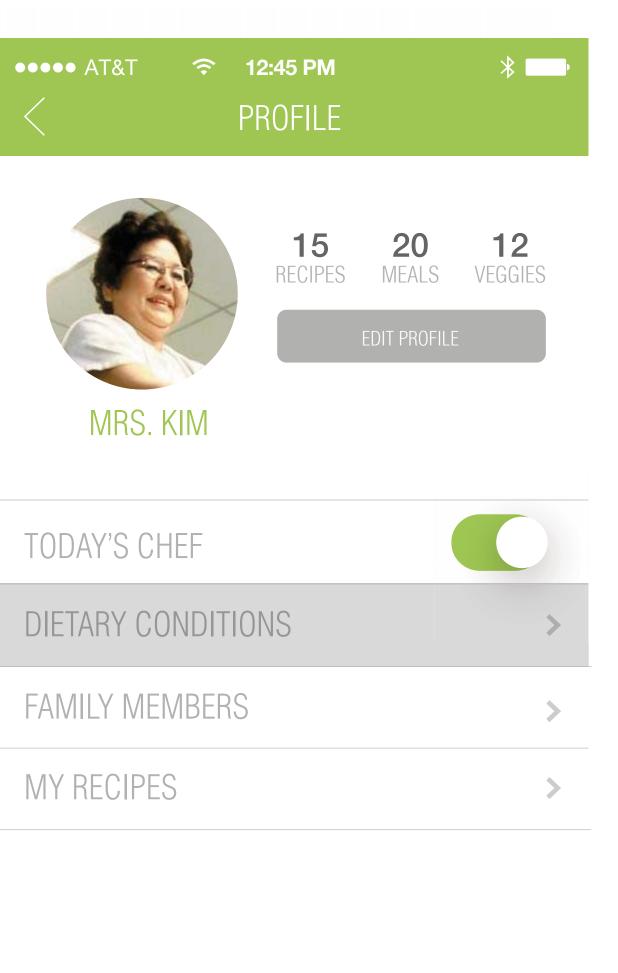


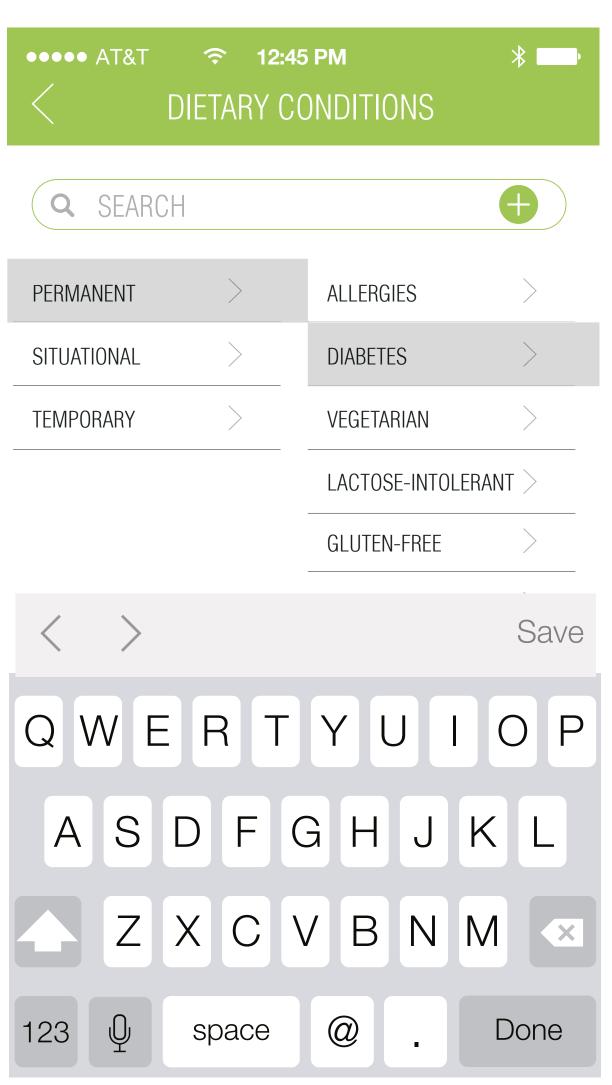




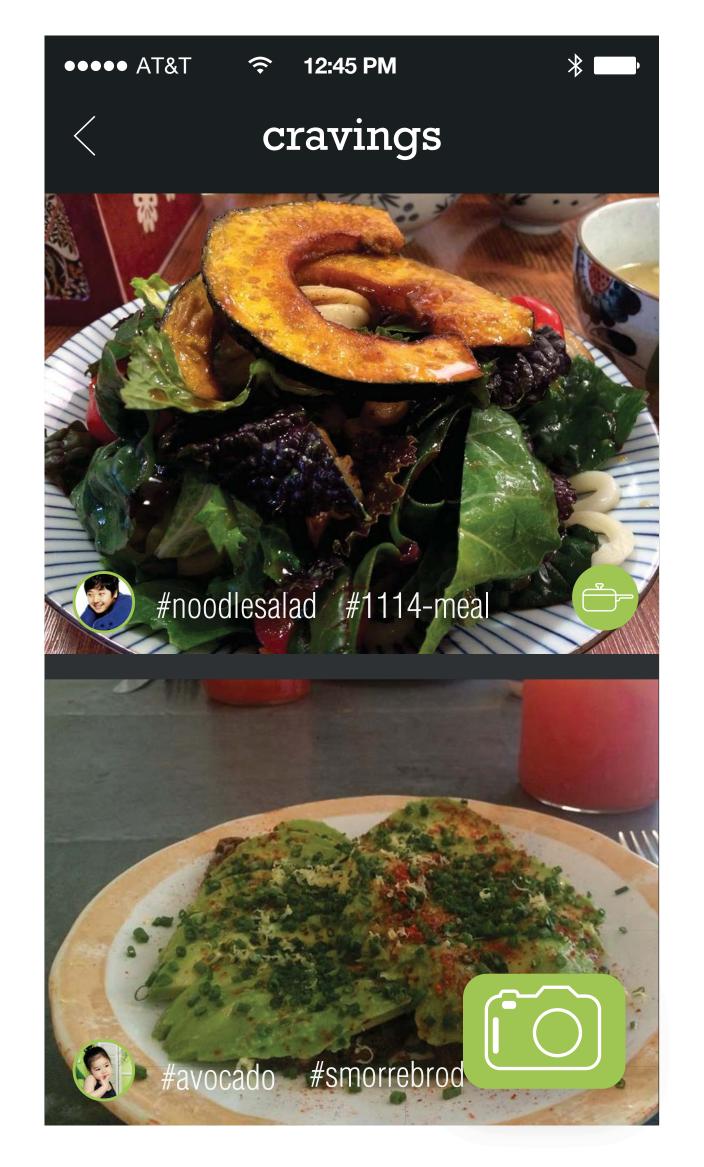
To build a consensus among multiple dietary needs,







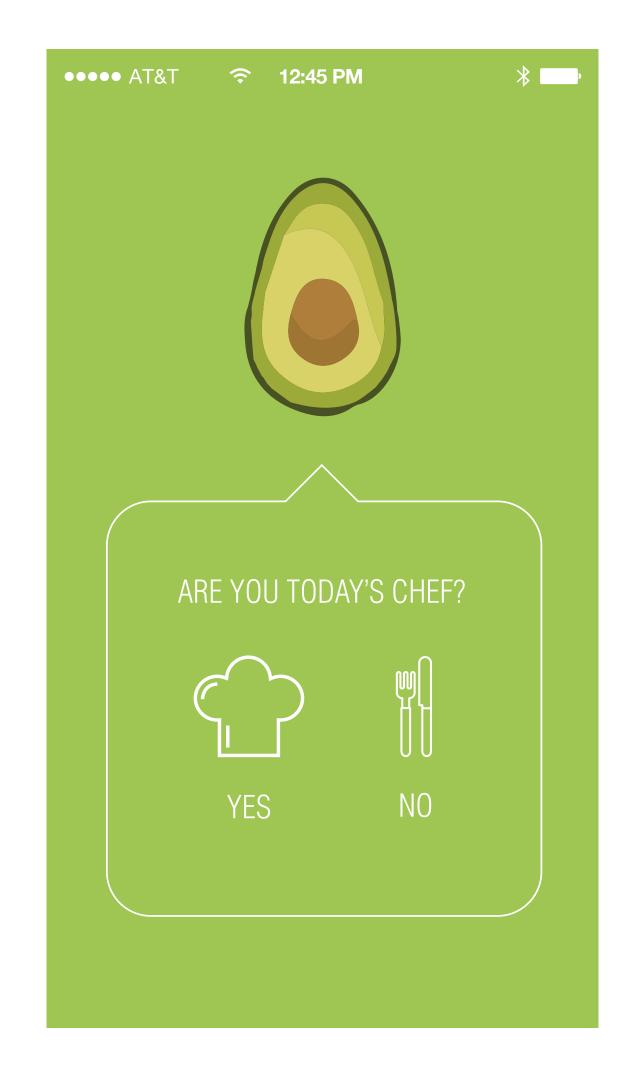
To build a consensus among family members,

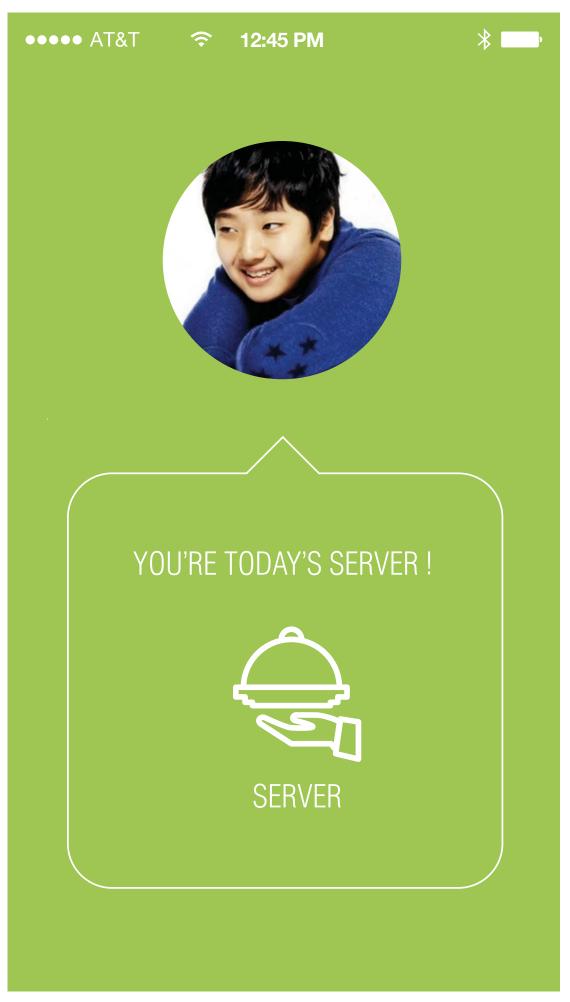






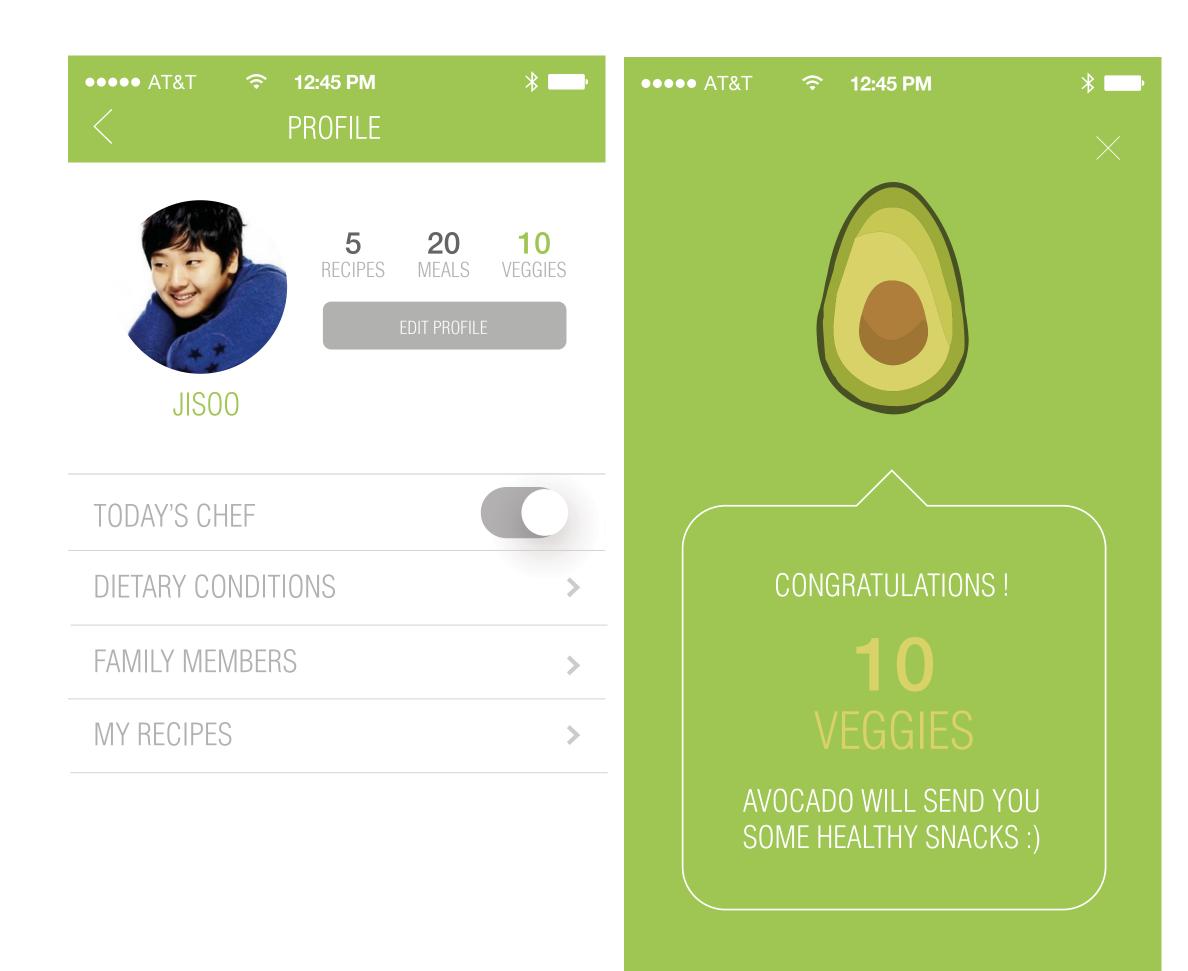
To enhance family connection,

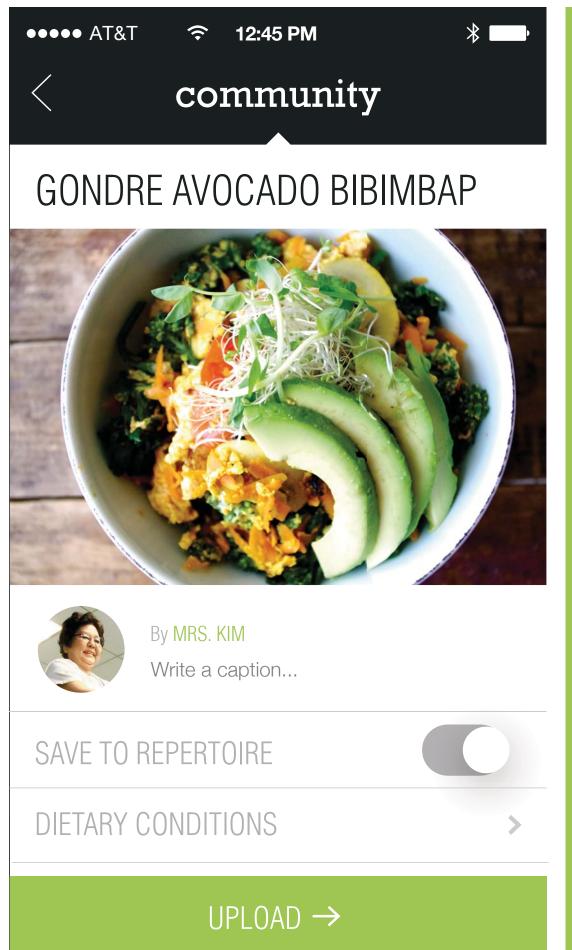






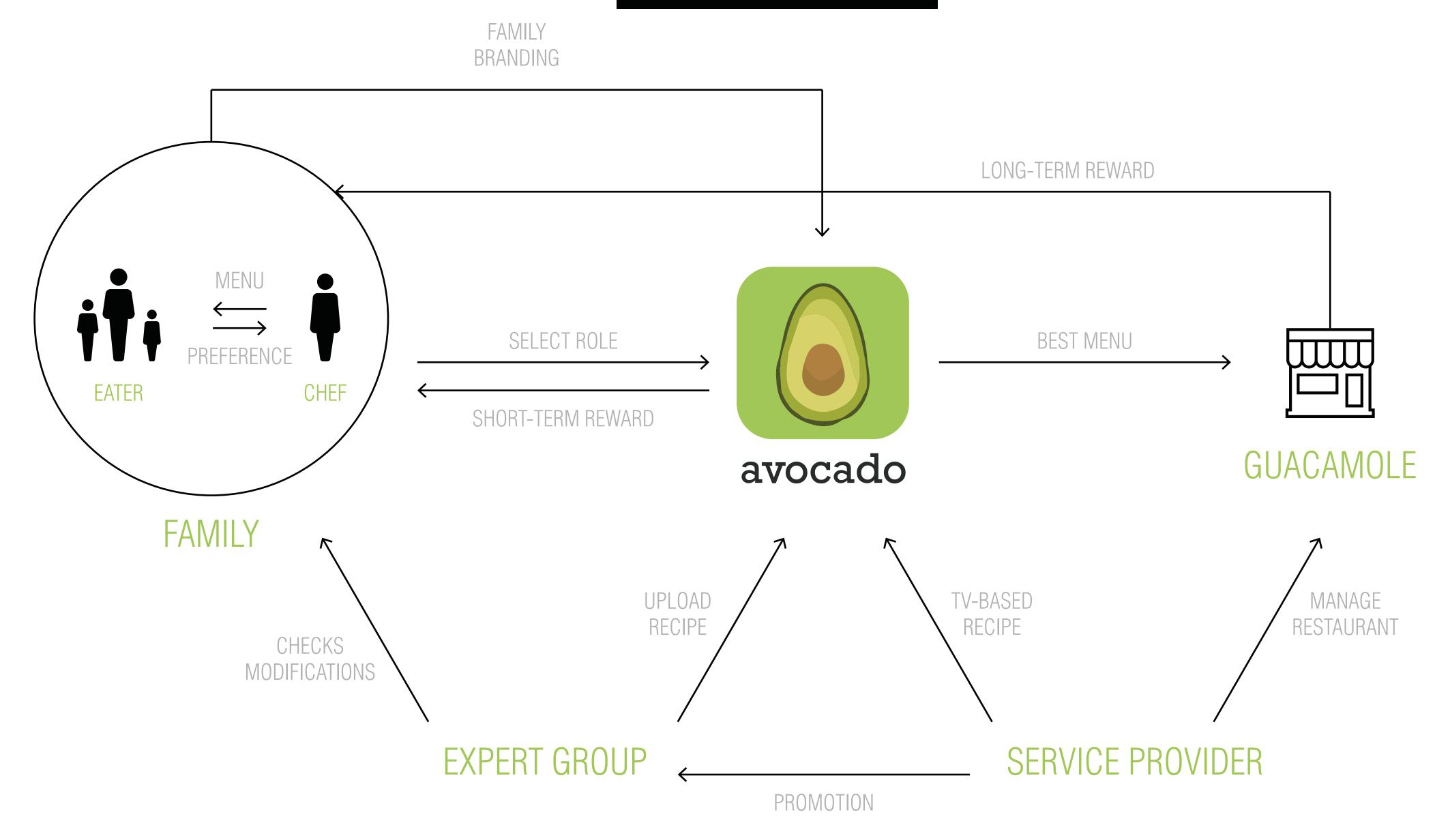
To motivate further usage,



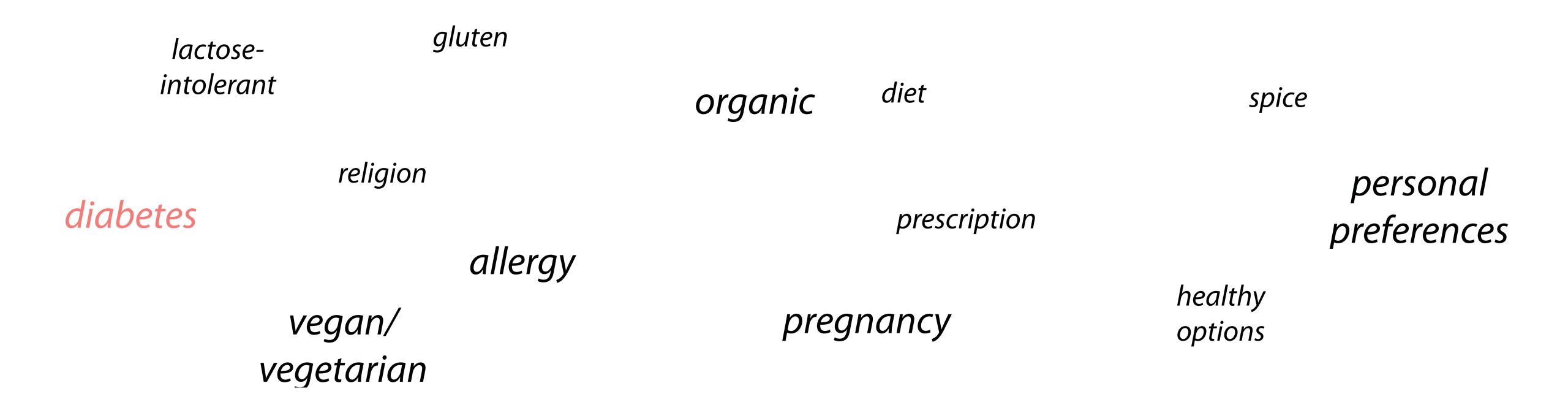




SERVICE STRUCTURE



IMPLICATIONS



PERMANENT

TEMPORARY

SITUATIONAL

